

GravityLine - looong line challenge

GravityLine is a new mobile arcade game, created for fans of games with a simple storyline but a challenging gameplay. The game is very pleasing visually, intuitive and easy to navigate. At first glance, it might seem easy, but don't be fooled - the tutorial itself might be a challenge (depending on how skilled the player is) and it only gets harder after that!

Storyline

GravityLine is the code name for a super-secret operation, whose aim is to save the world. In a top-secret lab, brilliant scientists (aka players) are working hard to destroy the HEB - huge and incredibly evil bacteria infecting everything it comes into contact with and threatening the world's existence .

Whoever takes upon themselves to save the world will need to extract the bacteria from the infected items and destroy it in a special chemical compound.

How does it work in practice?

Gameplay

The rules are simple: the player needs to lead the bacteria through an obstacle course without bursting its bubble, and only has the help of two tools:

Axisor (left button) changes the bacteria's position on the line on which it's moving (the HEB can move either on or under the line), and magnesion (right button) reverses gravity inside the object. Also, during the game the bacteria can aquire armor, which allows it to go through obstacles without bursting the bubble.

For each new achievement in the game, the player receives trading cards with interesting, scientific trivia.

Despite the simple rules, the zealous scientist trying to save the world has to prepare for a tough challenge: the track gets complicated really quickly, and changes constantly. Avoiding the obstacles requires agility, thinking ahead, and an excellent knowledge of the game's mechanism. These qualities alone are no guarantee of success though - dexterity, calm nerves and patience are necessary as well.

Graphics and sound

Visually, the game is very pleasing and quite original - created by indie games developers from scratch, it doesn't resemble any other game. On each level, a specific item (like a pineapple or

a screwdriver) infected by the bacteria, is presented in a very abstract way. The soundtrack might seem a bit generic, but the special sound effects are accurate and refined.

Summary

GravityLine is a game with a pleasing and friendly graphic design, created specifically for arcade game fans, and players who appreciate a challenge. The tutorial itself might be challenge for some - it requires commitment and a few tries, depending on how skilled is the player. With each level, the game gets considerably more difficult. It can definitely get frustrating, but the satisfaction in beating another level is a great reward.

Some facts

The game is available for iOS (paid and free) and Android (free)

A version for Windows is coming soon

Full version for iOS costs \$0.99

The Game was created by Gravitapp Studio

www.gravityline.net